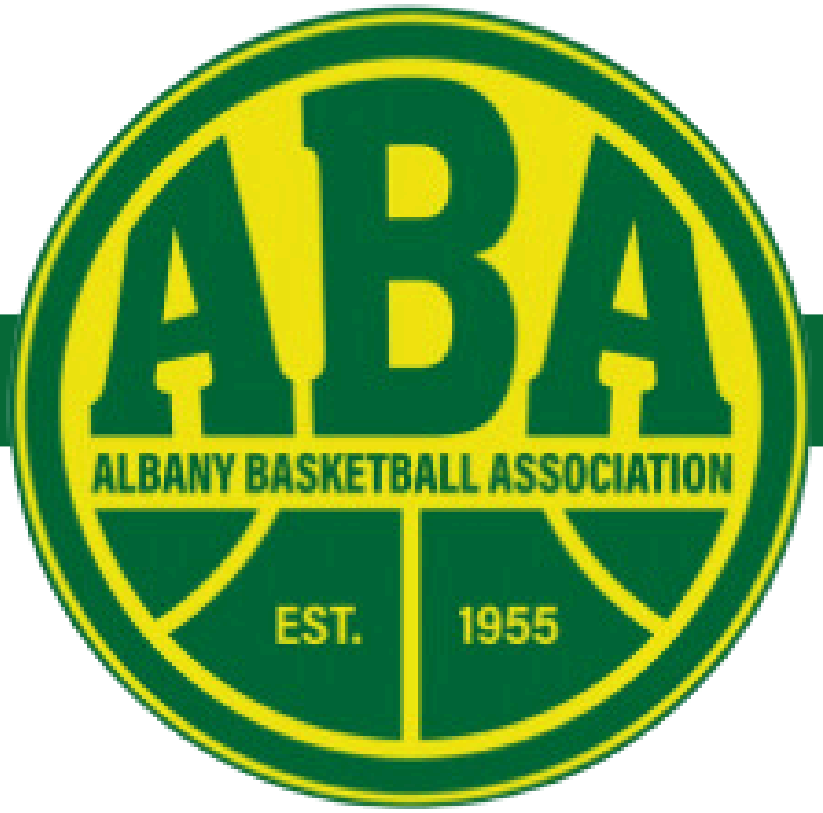


Albany Basketball Association

Competition By-Laws

2026-2027

Meet Our Committee

President – Tim Turnbull
Vice President – Josh Hotchkin
Secretary – Nicole Pomery
Treasurer - Ben Wrobel
Member – Jodie Hillman
Member – Keanu Weeden
Member – Jason Pomery
Member – Kayden Collins
Member – Tom Powell
Member – Aleesha Narkle
Member – Rob Berwick
Member – Phil Marmion
Administrator – Pam Russell

- **Our Vision**

The Albany Basketball Association aims to provide Albany and surrounding communities with a healthy, high-quality basketball competition and to inspire lifelong participation in a safe, inclusive, and welcoming environment.

- **Our Mission**

Albany Basketball Association being the home of Basketball in Albany, WA, coordinates local junior and senior competition. We are inclusive across all levels, encourage participants and good sportsmanship. Providing a fair and safe environment which promotes health and wellbeing for the community.

- **Our Values**

INTEGRITY, We uphold strong ethical standards, fairness, and accountability, ensuring decisions are made in the best interests of basketball and our community.

INCLUSION, Engaging all cultures, backgrounds, genders and abilities in increased participant development, belonging and fun

TEAMWORK, Working together, supporting one another, and achieving goals as a team

SPORTSMANSHIP We promote respect, fairness, and positive conduct among players, coaches, officials, and supporters, both on and off the court.

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1.Playing Rules

- All competitions and/or games conducted by Albany Basketball Association (ABA) shall be conducted in accordance with the official rules of basketball as adopted by Basketball WA and with modifications as outlined.
- The official scoresheet will be run through Play HQ scoring system.

2.Team Nomination and Fees

2.1 Clubs and teams participating in any competition or match conducted by the Association shall complete the online nomination form in the manner prescribed on or before the advertised closing date, as set down by ABA.
2.2 Late nominations may be accepted provided there are vacancies in the competition and full nomination fee payment is received with nomination. Late nomination fees may apply.
2.3 The ABA reserves the right not to accept any nomination.
2.4 Teams must have 7 paid registered players for the competition season for their team to be eligible to play in the ABA competition.
2.5 Refunds will not be provided by the ABA. Players will need to select Registration Protection at the time of registration through PlayHQ.
2.6 Club names and uniforms, including changes need to be approved by the ABA. Before nominations all proposed / changes to uniform colours, styles and team names must be emailed to the ABA administrator admin@albany.basketball for approval. For Club uniform colours to prevent clashes see article 27 of By-laws.
2.7 All memberships fees are not transferrable to other players as per the ABA constitution 3.9

3. Registration of Players, Coaches, Team Managers, Referees and Volunteers

3.1 Players shall be registered to a team that is aligned to a Club before any player is eligible to play in a competition conducted by the ABA Association.
3.2 Player Fill-In Eligibility

- Players are only permitted to register with and fill in for their own registered Club.
- When a fill-in player is required, they must be drawn from the next lowest division within the same Club.
- If the Club does not have a lower-division team available and a player from another Club is required, approval must first be obtained from that Club's delegate or Executive Committee, and a Permission to Play for Another Club JotForm must be completed.

3.3 The ABA shall maintain a register of all registered players via PlayHQ.
3.4 Coaches, Assistant Coaches, Team Managers and Volunteers listed to a Club / Team shall be registered on PlayHQ as the Coach, Assistant Coach, Team Manager or Volunteer.
3.5 Club teams that nominate a coach under the age of 18 must ensure an adult representative is present on the bench for every fixtured game. This adult representative must not be a player in the team.
3.6 All Coaches, Team Managers, Referees & Volunteers must be compliant with Working with Children requirements.

4. Eligible Players

4.1 A player shall be eligible if.

- They are registered within the ABA competition.
- Are able to prove their age at registrations or where required by the Games Controller.
- The player is physically present in the stadium and able to play prior to the completion of the first half.

4.2 It is the responsibility of all Clubs to ensure that players are eligible to play and are registered correctly. If an ineligible player has participated in a game, the match shall be forfeited to the opposition.
4.3 Visiting / Fill-In Players
Visiting or fill-in players must attend the Games Controller's Office at least 30 minutes prior to the commencement of the game to register as a voucher/fill-in player with the ABA. Players must complete the required online PlayHQ form and pay the applicable $10 fill-in fee per game, as well as any required BWA insurance fee. A player may participate in a maximum of four (4) games as a fill-in/voucher player for any team / club. Before taking the court for a fifth game or any team / club, the player must be fully registered with the ABA through the appropriate Club team registration link, provided by the Affiliated Club, and pay any applicable registration or other fees. Players are responsible for ensuring they are playing in the correct grade and division, in accordance with Item 7 of these By-Laws. Also refer to By-Law 11.7 – Fill-In Players.

5.Clearances

5.1 Definition

Transfers are used to change the Club or team, in which a player is registered.

5.2 Rule

- A transfer is required for a player to change from one club / team to another club / team.
- NO transfers will be granted after the fifth round of the current domestic season.
- NO transfers will be approved where the player has been approached, coerced and/or persuaded in any way, by any official i.e. representative of ABA or any member club. Where it is proved that this has occurred, the offending club/person may be reported for unsportsmanlike behavior to the ABA Tribunal and/or may be subject to fines.
- NO transfers will be approved if it can be proving any fees are owed or property has not been returned to the existing Club.
- If an affiliated club has disbanded any registered players of that club are free to transfer to other clubs or teams without having to apply for a clearance. If the disbanding club is not financial with the Association, the player will be required to pay a proportion of the outstanding amount before being eligible to register with another club or team.

5.3 Procedure

- A player or their parent/guardian must initially contact the Club secretary of the Domestic Club they seek to Transfer from. A nominated Club representative must attempt to resolve any differences with the player's existing Domestic Club.
- If a Transfer is still sought, after speaking with the Club Representative of the Club they wish to transfer from, the Player or the player's Parent/Guardian shall fill out the appropriate official ABA Transfer form.
- Where both Club/Team Representatives agree to the transfer of a player the ABA Administrator shall action the transfer and advise all parties.
- Approval or non-approval is required within seven business days from the Club/Team receiving the clearance request.
- Where Clubs do not deal with the clearance request within the prescribed seven business day period, a clearance will automatically be granted by the ABA Administrator upon request by the receiving club.
- The ABA Committee may override any existing rule and approve a clearance where it feels exceptional circumstances apply through an appeal process.

6. Players Uniforms / Other Equipment / Injury

6.1 Uniforms

It shall be the responsibility of Clubs / teams to ensure all players are in the correct uniform by the end of the third week of fixtures.

- Correctly and clearly numbered. Number 1-99 including 0 and 00 can be used. Front number must be a minimum 10 cm high and 2 cm wide and back number minimum 20cm high and 2 cm wide. No numbers are permitted to be taped to uniforms.
- Playing shorts must be the same team dominant colours and patterns (including fill in / voucher players.) Players shorts must be without pockets, any players wearing shorts with pockets will not be permitted to take the court. No taping of shorts pockets permitted.
- T-shirts under playing jerseys are not permitted.
- Compression wear is permitted - colours must be black, white or skin toned.

6.2 Shoes

- A player may wear shoes of any colour combination. The left and the right shoe are not required to match.

6.3 Other Equipment

Players shall not wear equipment (objects) that may cause injury to other players. The following are not permitted. Finger, hand, wrist, elbow or forearm guards, helmets, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substances, even if covered with sort padding. Objects that could cut or cause abrasions and fingernails must be closely cut. Hair accessories, hats, barrettes, bandanas, headbands made of metals or clips larger than bobby pin or snap clips.

6.4 Drug and Alcohol

When aware that a participant is under the influence of alcohol and/or illegal drugs, ABA has the right to refuse that participant's involvement in training, games or matches where their participation may pose a risk of harm to themselves or others.

Players Uniforms / Other Equipment Cont.

6.5 Jewellery

Jewellery is not permitted. Referees should monitor player appearance before the game's commencement, particularly any rings, bracelets, necklaces, earrings and obvious body piercing jewellery. If an official identifies that a player has jewellery and / or body pierced jewellery that is visible and could cause injury to themselves or other players, they shall be instructed as follows:

- Any player wearing an object that might cause injury, such as those objects listed above must be politely told of the existence of the rule prohibiting jewellery. Referees should not presume that a player is aware of the rule and be asked to remove the object before taking the court.
- If a player claims that a particular item cannot be removed, the referee should instruct the player that they must cover the object with a suitable protective device such as medical strapping tape. The player may not participate until such time that the referee is satisfied that the object is appropriately covered.
- If the protective device (strapping tape) falls off during the game, the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice, then the referee should instruct the player that they can no longer participate in the game, unless they remove the jewellery. The referee should prohibit the player from participating in the game in the following circumstances:

1) A referee is not convinced that such a protective measure will adequately overcome the risk of injury.
2) Suitable protective measures are not available; or
3) The player refuses to remove or cover the offending object. Any player who seeks to participate in defiance of any of the above directions by a referee should be disciplined in accordance with the Association's rules.

6.6 Players Injury

In the event of injury to a player(s), the officials may stop the game.

- If the ball is live when an injury occurs, the official shall not blow his whistle until the team in control of the ball has shot for a field goal, lost control of the ball, withheld the ball from play or the ball has become dead. If it is necessary to protect an injured player, the officials may stop the game immediately.
- If the injured player cannot continue to play immediately (within approximately 15 seconds) or, if they receive treatment, they must be substituted.
- Team bench personnel may enter the playing court, only with the permission of an official, to attend to an injured player before he is substituted.
- A doctor may enter the playing court, without the permission of an official if, in the doctor's judgement, the injured player requires immediate medical treatment.
- During the game, any player who is bleeding or has an open wound must be substituted. They may return to the playing court only after the bleeding has stopped and the affected area or open wound has been completely and securely covered.
- If the injured player or any player who is bleeding or has an open wound recovers during a time-out taken by either team, before the scorer's signal for the substitution, that player may continue to play.
- Players who have been designated by the coach to start the game or who receive treatment between free throws may be substituted in the event of an injury. In this case, the opponents are also entitled to substitute the same number of players, if they so wish.

7. Grading

7.1 Clubs/Teams may nominate for their preferred grade at the time of nomination. The ABA, together with a maximum of two representatives from each Affiliated Club, will pre-evaluate all team nominations and may reassess or adjust team grades and divisions to promote fairness and equity across all competitions. The ABA has the final decision on the grade and division in which all Club teams are placed.

7.2 Junior competition U12, U14, U16 and U19.
and Representative Players. A representative player is anyone who has played in the prior season / competition as an Albany Raiders travelling player. This includes States Champs or and Country Champs or as a BWA State representative player.

- Division 1 team in the junior competition must not exceed 4 Representative players per team.
- Division 2 team in the junior competition must not exceed 3 Representative players per team.
- Division 3 team in the junior competition must not exceed 0 Representative player.

7.3 Grading will be conducted in the first two weeks of the season.

7.4 Player Recruitment After Grading
Clubs recruiting new players following the completion of the official grading period (as defined in By-Law 7.3) must ensure that the incoming player's skill level and experience are commensurate with the team's current grade. Should the ABA assess that a newly registered player is disproportionately strong for the team's allocated division, the Association reserves the right to either refuse the player's registration for that specific team or mandate the immediate regrading of the entire team to a higher division to preserve competition equity.

8. Interchange Between Grades

8.1 Junior players may play in one junior grade and one subsequent senior grade. Players may not play in two junior teams. Exemptions of the development squad teams.
8.2 Players must be aware that finals may be scheduled at the same time and therefore create a conflict.
8.3 If playing in a Senior team plus a Vets team or a Junior team and a Senior team, the player must pay the additional upgraded Senior to Senior or Junior to Senior fee.
8.5 Senior and junior players may fill in a higher grade on a maximum of Four occasions only. Teams fielding ineligible players will be deemed to have forfeited the game. See article 11.3 of By-laws for age break down.
8.6 The player must wear the appropriate uniform for the team or Club he/she is substituting for. There is no extra fee for this circumstance.
8.7 A Senior player, that qualifies for Vets, can join both a Senior team and a Vets team for the season by paying the appropriate fees OR may substitute for a total of Four games before being required to pay the full registration fee for the other team.

9. Competition Fixtures

The ABA Executive shall be responsible for the competition and distribution of the official fixtures to cover all grades of the competition. The ABA has the right to reschedule games however we will not accept requests from Clubs or Club Teams.

10. Competition Points

10.1 Competition points will be allocated on the following:

- Win - 3 points
- Draw - 2 points
- Loss - 1 point
- Bye - 2 points
- Forfeit Win - 3 points
- Forfeit Loss - 0 points

*All forfeits will be recorded as 20, nil score.
10.2 In the event of two or more teams being tied on points at the end of the season eligibility to compete in the finals shall be determined in the following order: (PlayHQ *Points *Head-to-Head *Percentage)

- Ladder Points.
- The head-to-head ratio wins and losses between the teams concerned.
- If still equal, the head-to-head percentage of points for and against the teams concerned.
- The team with lesser number of forfeits, disqualifications and other infringements of the rules.
- If still equal, the overall percentage of points for and against between all teams in the grade.

11. Competition Rules & Regulations

Each team shall consist of a minimum of 7 players and no more than 10 Players on the team bench including a Team Captain. A Head Coach, a maximum of one Assistant Coach and a Team Manager who many sit on the bench as long as they are all registered in PlayHQ. Exemptions will be granted to Raiders Development Squads, allowing a coach, assistant coach, and development coach to sit on the bench, in addition to the team manager as long as they are all registered on PlayHQ. Children, siblings or spectators are not permitted to sit on the player's bench. Everyone on the bench is required to be registered on PlayHQ. Coaches under 18 please see article 3.5

11.1 Match Ball

- Size 5: U10 and U12 Male and Females
- Size 6: U14 Males
- Sise 6: U14, U16, U19 and Senior Females
- Size 7: U16, U19 and Senior Males

11.2 Game Time and Ring Height

- Under 10 and U12 Saturday competition: 4x 10 minutes quarters in 1x timeout per half, 1 minutes in between each quarter and a 3-minute half time.
- Under 10 will be played on lowered ring height (2.6m - lowered)
- Under 12 onwards will play on full ring height. (3.05m - FIBA height)
- Weeknight Under 12, Under 14, Under 16, Under 19: 2x 20minute halves, with a 3-minute half time break. The last 2 minutes of each half is to be fully timed, where any timeouts left can be used. If the margin is greater than 20 points the clock does not STOP and Ring height is at full height (3.05m - FIBA Height).
- Senior competition. 2x 20minute halves, with a 3-minute half time break. The last 2 minutes of each half is to be fully timed, where any timeouts left can be used. If the margin is greater than 20 points the clock does not STOP. Senior Players will play at full ring height. (3.05m - FIBA Height)

11.3 Division breakdown

- A-Grade Men's and Women's - All players must be 15 (2012 born) or older.
- Men's Competition - Men's B Division 1, Division 2 and Division 3 - All players must be 15 (2012 born) or older Men's Vets All players must be 35 years (1992 born) or older.
- Women's B, Division 1, Division 2 and Division 3 Competition - All players must be 15 (2012 born) or older.
- Women's Vets 30+ All players must be 30 (1997 born) or older.
- Junior Grades (U10, U12, U14, U16, U19) are determined based on the player's year of birth (calendar year).
- All Junior players must be registered to a Junior team before they can register to a Senior team. Except those who are top age of U19s (2009 born).
- Players must be registered in the correct Calendar year for the competition.

11.4 Zone Defence

- Zone Defence shall not be played in U10, U12, U14 Grades.
- Under 16 and Under 19 shall be allowed to play zone defence in the for the entire game.
- Senior Grades may use it for the entire game.

11.5 Mouth Guards

It is compulsory for players under 18 to wear a mouth guard when playing in the ABA competition.

- If a player under 18 is not wearing a mouth guard, then he/she is not permitted to take to the court.
- Only players with written medical advice that has been approved by the ABA Executive Committee will be exempt.
- All players over 18 in a Senior age group are encouraged to wear a mouthguard while playing.

11.6 Raiders Players

- To qualify for participation in the Raiders Development Program you must be registered and play for a domestic junior team in a BWA Affiliated competition within the current ABA season.
- Raiders Teams are not eligible to play in the Finals Series.
- Raiders Players will be able to receive Referee votes. However, are not eligible to receive All Star 5
- Raiders players will be required to play for their domestic team first if there is a fixture clash, unless the domestic coach has permitted them to play for Raiders.

11.7 Fill-In /Voucher Player

- Refer to article 4 and 8 of By-laws Eligible Players
- Voucher and Fill-in players must report to the Games Controller at least 30 minutes prior to the game for registration.
- Raiders players who play up into another Raiders team will be permitted to do so, and these games will not count toward the usual four-game limit.

11.8 Technical Foul Unsportsmanlike Foul/Disqualifying Foul

- Any PLAYER or COACH given two technical fouls or two unsportsmanlike fouls. Including a combination of one of each foul in one game shall receive an automatic one-week suspension from playing or coaching for the remainder of the round PLUS the entire next round.
- Any player receiving a disqualifying foul shall also receive an automatic one-week suspension from playing or coaching for the remainder of the round PLUS the entire next round.
- If a player under 18 years receives a disqualifying foul. They must report to the Games Controller's office before leaving the Stadium.
- Any suspensions during the season will be notified by the ABA administrator to the person being suspended, if under 18 notifications will be sent to the parent or guardian listed on PlayHQ, Clubs and the Team Manager. Those over 18 notifications will be sent to player, Team Manager and Club.
- Any player or Coach under suspension from any other Basketball WA affiliated association will not be permitted to play or coach for Albany Basketball Association.

11.9 Swearing

- Audible swearing or abuse towards any Referee, Official or players shall result in a technical foul being called - refer to the Zero Tolerance Policy on the website.

11. Competition Rules & Regulations cont.

11.10 Stadium Scoring

- Each team must supply a competent scorer for each game.
- The ABA will provide electronic score cards for all games. It will be the responsibility of the Team Manager or Coach to make sure that all players and required team details are entered on the electronic score card prior to the start of each game. Electronic score cards cannot be altered after the match has commenced other than by a referee or Games Controller. Players names cannot be added to the electronic score card at the completion of the first half.
- In the event of electronic failure, paper scoresheets will be used.
- Teams are to provide one capable (age 16yrs plus) bench official per game. Play shall not start without bench officials in place. Exceptions can be made if a qualified Referee under the age of 16 is to score.
- Scorers must not be listed on the scorecard as playing in the game.

11.11 Under 10 Modified Rules

Under 10 competitions are designed as an introduction to basketball, with a focus on learning, fun and development.

Playing Time

- All players must receive equal court time to support fair participation and development.

Season Structure

- The Under 10 competition will consist of 14 rounds and finals for the 2026/27 season. Please see article

10. Competition Points - Please note Finals may be played on different playing days.

- Games will consist of 4 x 10-minute periods with a running clock.

Scoring

- Each team must provide a scorer for every game. Team Managers are encouraged to establish a scoring

roster to assist parents in becoming familiar with scoring.

- Stadium Scoring will be used via iPads
- Scoreboards will be used during games.
- Successful three-point shots will count as two points.
- A 20-point Mercy Rule will apply. Once a team leads by 20 points, the score will stop registering on the

scoreboard.

- Once the Mercy Rule applies, the leading team must retreat to the three-point line when defending.

Defence

- Man-to-man defence only is permitted. Zone defence is not permitted.
- On inbound plays, the defending team must retreat into the backcourt. Players must not defend or form a

defensive wall at the centre line, unless the Mercy Rule applies.

- Double-teaming is not permitted.

Refereeing Guidelines

- Referees should use a teaching approach and talk to players to help them understand and avoid illegal

actions.

- Where appropriate, referees should explain calls to assist player

development and understanding of the rules.

- Cross-court violations will be called.
- A 5-second keyway restriction will apply.
- Referees will determine the appropriate free-throw distance for Under 10 players.
- Travelling violations will be called in accordance with FIBA rules.
- A player will foul out after 5 personal fouls.
- Team fouls will be recorded, with free throws awarded from the 8th team foul

Coaches

- Coaches must remain on the sideline but may move up and down the

sideline to provide direction during the **first five weeks** of the competition.

- Coaches may continue to move along the sideline after the first five weeks where appropriate, provided they do not interfere with the opposition team's bench or players.

11.12 Under 12 Rules

Under 12 junior competitions rules aim to create a supportive environment where every child has the opportunity to build confidence and skills. We also recommend reading Article 11 to 11.10 – Competition Rules & Regulations of the By-Laws.

- **Equal Playing Time:** All players must receive equal court time to support fair development.
- **Season Structure:** The Under 12 competition will consist of 14 rounds and finals.
- **Scorers:** Each team must supply a scorer for their game. Team Managers are encouraged to set up a scoring roster to help all parents become familiar with scoring.
- **Scoring Rules:**
- Stadium Scoring is permitted. The only time it will be stopped is if a team leads by 20 points or more D2 and D3 competition only.
- **Defence:**
  - Only man-to-man defence is allowed – No zone defence - Saturday morning comp.
  - On inbound plays, the defending team must retreat to the back court. No defending or forming a wall at the center line. - Saturday morning comp.
  - No zone defence - Double-teaming is allowed in Division 1 - Weekday comp.
- Refereeing Guidelines:
  - Talk and guide players to help them void an illegal action
  - Cross-court violations will be called.
  - 3 Seconds in the Keyway
  - Fouls as per FIBA rules
  - 20-point mercy rule
- **Competition Format:**
- 14 Rounds and Finals. Please see article 10. Competition Points - Please note Finals maybe played on different playing days.

11.13 Under 14 Rules

All standard rules apply as per the ABA Competition Rules, with the following exceptions and important notes. We also recommend reading Article 11 to 11.10 – Competition Rules & Regulations of the By-Laws.

Scorers

- Each team must provide a score as per article 11.10 Stadium Scoring

Game Format

- 2 × 20-minute halves with a 3-minute halftime break.
- The last 2 minutes of each half are fully timed (stop clock). Any remaining timeouts may be used during this period.
- If the score margin is greater than 20 points, the clock will not stop.
- Ring height is set at full height.

Fouls

- Personal Fouls: 5 fouls per player (player fouls out on 5th foul).
- Team Fouls: 7 per half. On the 8th team foul, free throws will be awarded.
- Fouls and jump balls are called as normal.

Violations & Defence

- Compulsory: Cross-court violations will be called.
- Offensive players are allowed a maximum of 3 seconds in the keyway.
- Double teaming is allowed.
- Zone defence is not permitted.

Season Structure

- The season will consist of 14 rounds, followed by finals based on competition ladder.
- Please Note Finals may not be scheduled on the usual competition playing days.

11.14 Under 16 and Under 19 Rules

All standard ABA competition rules apply, with the following exceptions and important notes. We also recommend reviewing Articles 11 to 11.10 – Competition Rules & Regulations in the By-Laws.

Scorers

- Each team must provide a score as per article 11.10 Stadium Scoring

Game Format

- Games will consist of two 20-minute halves with a 3-minute halftime break. The final 2 minutes of each half will be fully timed, and any remaining timeouts may be used. If the margin exceeds 20 points, the clock will not stop.

Fouls

- Fouls will be called as normal. Each player is allowed a maximum of 5 personal fouls before fouling out. Each team is allowed 7 team fouls per half; from the 8th team foul, free throws will be awarded.

Violations

- Cross-court violations will be enforced.
- Offensive players may spend a maximum of 3 seconds in the keyway.
- Zone defence permissible in both halves.
- Season Structure: The season will run for 15 rounds, followed by finals based on competition ladder. Please note that finals may not be scheduled on the usual competition playing days.

12. Late Arrival of Substitutes

12.1 Players arriving prior to half time may play providing the coach has included them on the list of players given to the scorer prior to the start of the game.
12.2 A-Grade competition teams not present or not on court with 5 players and ready to play at the scheduled start time, the opposing team shall receive two points per minute or part thereof until ten minutes have elapsed after the scheduled time to begin. Should the scheduled game not take place that team shall lose the game by forfeit.
See article 13.1 and 13.2 of By-laws.
12.3 Junior and senior competition team not present or not on court with 4 players and ready to play at the scheduled start time, the opposing team shall receive two points per minute or part thereof until ten minutes have elapsed after the scheduled time to begin. Should the scheduled game not take place that team shall lose the game by forfeit.
See article 13.1 and 13.3 of By-laws.

13. Forfeits

13.1 All un-notified forfeits shall result in a $100 fine, and all fines shall be paid prior to the commencement of the team's next scheduled game. To avoid a forfeit fine, please complete of the JotForm application form 48 hours prior this will be sent to the ABA Administrator, Referee Coordinator and Games Controller before the game which is to be forfeited. Teams who do not advise of their intended forfeit 48 hours prior to the fixture will be charged a full forfeit fine unless they can provide medical certificates. All forfeit notifications should be submitted by a Club Official.
13.2 Junior and Senior teams who do not have 4 players ready to play within 10 minutes of the scheduled starting time the match will be declared an un-notified forfeit. All teams may play the game with 4 players, except in finals, please see article 14. Finals and Series and Eligibility.
13.3 A-Grade teams who do not have 5 players ready to play within 10 minutes of the scheduled starting time the match will be declared an un-notified forfeit. All teams must start the game with 5 players.
13.2 A maximum of 2 un-notified forfeits shall be accepted. The 3rd unnotified forfeit shall result in the team being removed from the competition.
13.3 A game that cannot be played as a result of both teams being unable to play and who have given at least 48 hours written notice to the ABA Administrator will be seen as a notified double forfeit with a score of zero/zero and each team will be awarded zero competition points.
13.4 All forfeiting teams will receive zero points, and the opponent score will be recorded as 20 points the three competition points for the win.

14. Finals Series and Eligibility

Finals shall consist of semi-finals, preliminary finals and grand finals, or as otherwise determined by the executive committee. Days for finals may not fall on regular competition days and will be announced at the beginning of each season.

14.1 To be eligible to represent a team in any final, a player must have played more than four games of the regular season fixtures of that team or club.

14.1.2 When applying for an exemption, Clubs can apply for a maximum of 2 players to fill in for that team, the team shall have no more than 7 players in total.

Players can be from the same age group but a lower division (example 1) or from the competition year group below and equivalent/lower division (example 2).

Example 1: Under 16 division 1 can use fill-ins from Under 16 division 2 and below.

Example 2: Under 16 division 2 can take from Under 14 division 2 or lower.

Explanatory Example: Under 16 Division 3 cannot pull fill-ins from Under 14 Division 1

All player movements are subject to executive approval on application.

Raiders players rules as per 11.6 apply to the fill in player.

To include reference to 4.2, game will be a forfeit if an ineligible player takes the court.

14.2 For the purposes of this clause, "played" shall be interpreted as being physically present during the period of the game, in uniform, physically able to play and with their name listed on the official score sheet.

14.3 A Referee is required to remove player names from the score sheet at half time of the game, for any player that does not meet the above conditions.

14.4 A Bye or a Forfeit in a game that has been forfeited against that player's team is considered to be a qualifying game.

14.5 Any player who through injury or illness other considered just cause has not been able to play the required number of rounds to qualify for the finals, may apply to ABA Administrator for consideration. Applications are to be submitted by JotForm application 7 days prior to the final's series commencing. Medical certificate stipulating the type of injury, date of injury and the period of time out with the injury players must accompany the request.

14.6 A Team that plays a Player that has not qualified for finals will forfeit the game.

14.7 During the finals period, any player receiving a Disqualifying foul shall also receive an automatic suspension from their next fixtured game.

15. Referees and Umpires

It shall be the responsibility of the Referee Co-Ordinator to appoint officials for all games in a manner determined from time to time.

15.1 All referees must wear an official referee shirt (tucked in), black pants or appropriate black shorts (activewear or bike shorts are not permitted), and enclosed sports shoes in black or white.

15.2 The Referee Mentor on the night will be wearing a coloured vest or Referee Coach Shirt and any concerns about refereeing should be reported to him or her as soon as possible.

15.3 The directive of a Committee Member and/or Referee Mentor is final, and their directive shall be followed as applicable.

15.4 Should you have any feedback or concerns please approach the Referee Coach or Referee Co-Ordinator for guidance. or see article 18 of the By-laws Feedback, Complaints, Protests and Reports

15.5 All referees must check the player scorecard at half-time and remove the names of any players who are not present at the game.

16.Code of Conduct

16.1 All players, coaches, spectators, officials and administrators must abide by the BWA Code of Conduct. These detailed rules will be made available for download and viewing from the ABA / BWA websites. Attendance or participation in any and all ABA activities will be deemed as your consent to abide by these rules.

16.2 Players and Coaches will be automatically suspended for one week if during the game they receive two of any below listed fouls:

• Two of both / either a Technical / Unsportsmanlike foul

• Disqualifying foul, unless the foul is received for a technical infringement e.g. crossing the sideline.

second offence - 2 weeks per breach from all association activities

Third offence – banned for the remainder of the season.

- If further report is made (incidents of severe verbal or any physical aggression) to the Umpire, then the ABA will convene to determine whether a suspension is warranted beyond that outlined in 16.2 Players have the right to appeal, refer to article 19 of the By-laws.
- Any suspensions during the season will be notified by the ABA administrator to

the person being suspended, if under 18 notifications will be sent to the parent or guardian listed on PlayHQ, Clubs and the Team Manager.

17. Duty Teams

- The ABA shall be empowered to allocate duties to any Clubs or teams.
- Any club or team not carrying out the duties as prescribes by the ABA may be subject to such penalties as decided by the ABA.

18.Feedback, Complaints, Protests and Reports

18.1 A player, coach or team shall have the right to provide feedback, lodge a complaint or protest in relation to the conduct of a competition match, the eligibility of any player taking part in the match, the behavior of any person(s), or the result of any competition match.
• Feedback is welcome, to bring matters to the attention of ABA by completing the JotForm form Complaints and Feedback. Please be assured that all Feedback that is received is given due consideration by ABA with actions taken where required.
• Complaints or in-game matters should first be brought to the attention of your Club or Team Manager and if not resolved a formal complaint is to be lodged by the Clubs or Team Manager using the JotForm Complaints and Submission form this can be found on the ABA website or from the Games Controllers Office.
• The submission shall include a comprehensive account of the incident or happening giving rise to the complaint or protest, name the team/s, player/s and/or coaches/s concerned and the specifics of the match. remove
• All complaints shall be referred to the Complaints manager for consideration and if necessary, investigation. The ABA may appoint a Panel to consider the findings of the investigation to resolve a decision which may include penalties. Should it not be possible to arrive at a satisfactory solution they may refer the matter to the Tribunal for resolution.
• All written lodgments will be acknowledged within 48 hours of receiving the report.
18.2 A report, lodged by a Referee, Umpire or Association official, which alleges misconduct in any Association match or fixture, by any player, coach, spectator, team, shall be considered a charge against the player, team, or member.
• The report must be lodged via the JotForm and must be received by the Association with in 48 hours of the alleged incident.

19. Video and Photography

ABA recognises concerns regarding the taking of photographs and video footage in basketball stadiums. ABA also acknowledges that there are genuine and innocent reasons for recording games, including capturing family memories. This policy aims to provide a fair and practical balance between these competing interests.
19.1 A person may photograph or video games involving minors provided they meet one of the following criteria:
a) They are a parent, guardian or family member of a player involved in the game; or b) They are recording content for an Affiliated Club's official social media or promotional purposes; and
c) A "No Photos or Video" sign is not displayed at the score bench.
19.2 If a parent or guardian has concerns about a person photographing or videoing a junior game, they should raise the matter with an ABA Committee Member or Games Controller.
The ABA Committee Member or Games Controller may ask the person recording to confirm that they meet one of the permitted categories outlined in Clause 19.1. If they are unable to do so, they will be asked to discontinue photographing or filming.
19.3 Under no circumstances is photography or video recording permitted in toilets, change rooms or other designated changing areas at stadiums where ABA programs or
competitions are being conducted.
19.4 ABA reserves the right to request that photographs or video footage taken at ABA games and subsequently posted online or in any public forum be removed where there is a legitimate concern.
Any photographs or video footage considered harmful, inappropriate or potentially unlawful may be reported.

20.Infringements

The Executive shall have the power to impose such penalties as may be decided upon at a meeting of the Executive, upon any team, member or official, in the event of an infringement of these Bylays.

21. Trophies and Awards

The ABA shall, allocate trophies to all grades that participate for competition points.

Under 10

- All Star 5
- Grand finals MVP

All determined by the Referees throughout the competition season.

- Grand finals medallions for Winners and Runner-ups

Junior competition: Under 12 - Under 19 all divisions.

- All Star 5
- Grand-finals MVP

All determined by the Referees throughout the competition season.

- Grand finals medallions for Winners and Runner-ups

Senior competition:

- Season MVP (announced at the senior's awards night)
- Season MVP Runner-up (announced at the senior's awards night)
- Grand-final MVP

All determined by the Referees throughout the competition season.

- Grand finals medallions for Winners only

Umpire and Referee Awards:

- Umpire Development Award
- Junior Referee
- Senior Referee (announced at the senior's awards night)

Are decided by the Referee Co-Ordinator and the Senior Referee Mentors.

Reside Award and Junior Sportsperson Award

Request to the public and Clubs for nominations for these awards will be sent out. The ABA will take all nominations into consideration, and the committee will vote.

22. Jurisdiction

For the purpose of these Bylaws members of Affiliated teams are considered to be within the jurisdiction of the ABA whilst:

- They are in the precincts of any court or building being hired or used by the Association, for any business of the Association, or
- They are a member of any team selected to participate in games or competitions away from Albany with the period of jurisdiction being from the time of departure from Albany to the time of return to Albany.

23. Amendments to Competition By-Laws

All dispensation requests from these Bylaws must be requested in writing, addressed from the Club to the ABA administrator admin@albany.basketball . Any approved dispensations will be granted under a 4-week competition probation / trial period. After this review period the ABA may / can opt to revoke the request if deemed that it not in the best interest of the competition, all though every effort is made to avoid this at the time of granting the request.

24.General Copies of the Constitution

Copies of the Constitution, By-laws & Codes of Conduct Policies of the Association are available from the ABA Administrator, Games Controllers Office and may also be displayed on the Albany Basketball Association Inc. website. These rules are to be read in conjunction with any additional rules or codes of behavior pertaining to players, officials, coaches, parents, guardians and spectators as displayed on the Albany Basketball Association Inc. website.

25. Club Delegates

All affiliated clubs shall supply 2 Club delegates with a minimum of 1 delegate to attend all designated meetings. Failure to attend 3 consecutive meetings in a row may result in all teams within that club not being permitted to receive competition points.

26. Affiliated Club Colours

Albany Football & Sporting Club Inc. (Sharks)

- White
- Teal
- Black

Albany Infernos Basketball Club

- Black
- Orange

Barking Owls

- Black
- White

Denmark Basketball Association

- Black
- White

Great Southern Griffins

- Dark / Navy Blue
- Red

Kinjarling Sporting Club

- Black
- Yellow
- Purple

Mount Barker Basketball Club

- Forrest Green
- Black

Raiders

- Green
- Yellow

Railways Tigers Basketball Club

- Black
- Yellow

Royals Basketball Club

- Blue
- White

Sonics Basketball & Sporting Inc.

- Blue
- Grey
- White